

Quadratic Convex Reformulation for discrete quadratic optimization

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*Joint work with A. Billionnet,
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Outline

I- Classical approaches for binary quadratic programs

II- Quadratic Convex Reformulation for binary quadratic programs

III- Quadratic Convex Reformulation for quadratically constrained mixed integer quadratic programs

I- Binary quadratic
programs -
Classical approaches

Binary quadratic programs

QP01 $\min f(x) = \sum_i c_i x_i + \sum_i \sum_{j \neq i} q_{ij} x_i x_j = c^T x + x^T Q x$

s.t.:

$$Ax = b$$
$$x \in \{0,1\}^n$$

Two main approaches

- 1- Linearization (or linear reformulation)
- 2- SemiDefinite Programming relaxation

1- Linearization (or linear reformulation)

Fortet, 1958

- replace $x_i x_j$ by y_{ij} and

$$\left\{ \begin{array}{l} y_{ij} \leq x_i \\ y_{ij} \leq x_j \\ y_{ij} \geq x_i + x_j - 1 \\ y_{ij} \geq 0 \end{array} \right.$$

1- Linearization (or linear reformulation)

MILP01

$$\min f(x) = \sum_i c_i x_i + \sum_i \sum_{j \neq i} q_{ij} y_{ij}$$

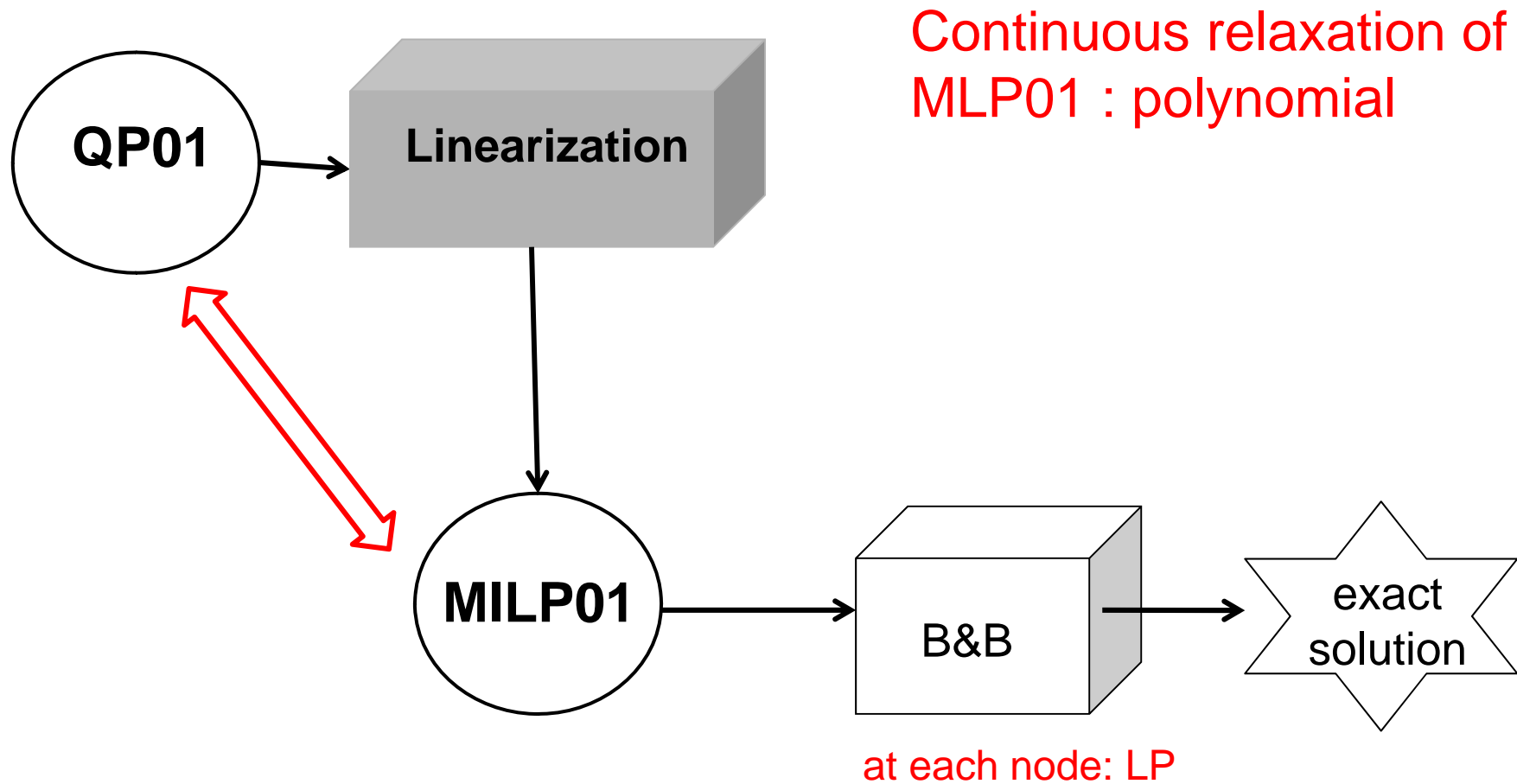
s.t.:

$$Ax = b$$

$$y_{ij} \leq x_i; y_{ij} \leq x_j; y_{ij} \geq x_i + x_j - 1; y_{ij} \geq 0$$

$$x \in \{0,1\}^n$$

1- Linearization (or linear reformulation)



1- Linearization (or linear reformulation)

Drawback : weak LP bound

(unless very few quadratic terms)

2- SemiDefinite Programming relaxation

-replace xx^T ($x_i x_j$) by matrix X (X_{ij})
relax $X=xx^T$ and $x \in \{0,1\}^n$ by :

$$\begin{array}{l} X_{ii} = x_i \quad \forall i \\ \begin{pmatrix} 1 & x^T \\ x & X \end{pmatrix} \succeq 0 \end{array}$$

(SDP1):

$$\begin{array}{l} \min \quad c^T x + \langle Q, X \rangle \\ \text{s.t.} : \\ \quad Ax = b \\ \\ \quad X_{ii} = x_i \\ \quad \begin{pmatrix} 1 & x^T \\ x & X \end{pmatrix} \succeq 0 \end{array}$$

2- SemiDefinite Programming relaxation

- The SDP bound can be used in a B&B algorithm
- sharp bounds
- drawback : time (at each node)

2- SemiDefinite Programming relaxation

- 1st improvement

(SDP2):

$$\min \sum_{i=1}^n c_i x_i + \sum_{i,j} q_{ij} X_{ij}$$

s.t.:

$$Ax = b$$

$$X_{ii} = x_i$$

$$\sum_{i=1}^n \sum_{j=1}^n a_{ki} a_{kj} X_{ij} = b_k^2 \quad \forall k$$

$$\begin{pmatrix} 1 & x^T \\ x & X \end{pmatrix} \succ 0$$

2- SemiDefinite Programming relaxation

- 2nd improvment « **SDP+RLT** » relaxation

(SDP3):

$$\min \sum_{i=1}^n c_i x_i + \sum_{i,j} q_{ij} X_{ij}$$

s.t.:

$$Ax = b$$

$$X_{ii} = x_i$$

$$\sum_{i=1}^n \sum_{j=1}^n a_{ki} a_{kj} X_{ij} = b_k^2 \quad \forall k$$

$$X_{ij} \leq x_i, X_{ij} \leq x_j, X_{ij} \geq x_i + x_j - 1, X_{ij} \geq 0$$

$$\begin{pmatrix} 1 & x^T \\ x & X \end{pmatrix} \succ 0$$

Example

$$\begin{aligned} \min f(x) = & -9x_1 - 7x_2 + 2x_3 - 80x_4 + 12x_5 - 48x_1x_2 + 4x_1x_3 + \\ & 36x_1x_4 - 24x_1x_5 - 7x_2x_3 + 36x_2x_4 - 84x_2x_5 + 40x_3x_4 + 4x_3x_5 - 88x_4x_5 \\ \text{s.t.} \end{aligned}$$

$$x_1 + x_2 + 2x_4 + x_5 = 2 \quad x \text{ binary}$$

$$c = \begin{pmatrix} -9 \\ -7 \\ 2 \\ 23 \\ 12 \end{pmatrix} \quad Q = \begin{pmatrix} 0 & -24 & 2 & 18 & -12 \\ -24 & 0 & -3.5 & 18 & -42 \\ 2 & -3.5 & 0 & 20 & 2 \\ 18 & 18 & 20 & 0 & -44 \\ -12 & -42 & 2 & -44 & 0 \end{pmatrix}$$

Example : Linearization

$$\min f(x) = -9x_1 - 7x_2 + 2x_3 - 80x_4 + 12x_5 - 48y_{12} + 4y_{13} + 36y_{14} - 24y_{15} - 7y_{23} + 36y_{24} - 84y_{25} + 40y_{34} + 4y_{35} - 88y_{45}$$

s.t.

$$x_1 + x_2 + 2x_4 + x_5 = 2$$

$$y_{ij} \geq 0 \quad y_{ij} \leq x_i \quad y_{ij} \leq x_j \quad y_{ij} \geq x_i + x_j - 1$$

$$x_{ij} \in \{0,1\}$$

Example : Linearization

	Nodes		Objective	IInf	Best Integer	Cuts/		Gap
*	Node	Left				Best Node	ItCnt	
*	0+	0			-65.0000		0	---
	0	0	-133.2000	5	-65.0000	-133.2000	13	104.92%
*	0+	0			-80.0000	-133.2000	13	66.50%
	0	0	cutoff		-80.0000	-133.2000	15	66.50%

Times (seconds):

Input = 0.005

Solve = 0.004

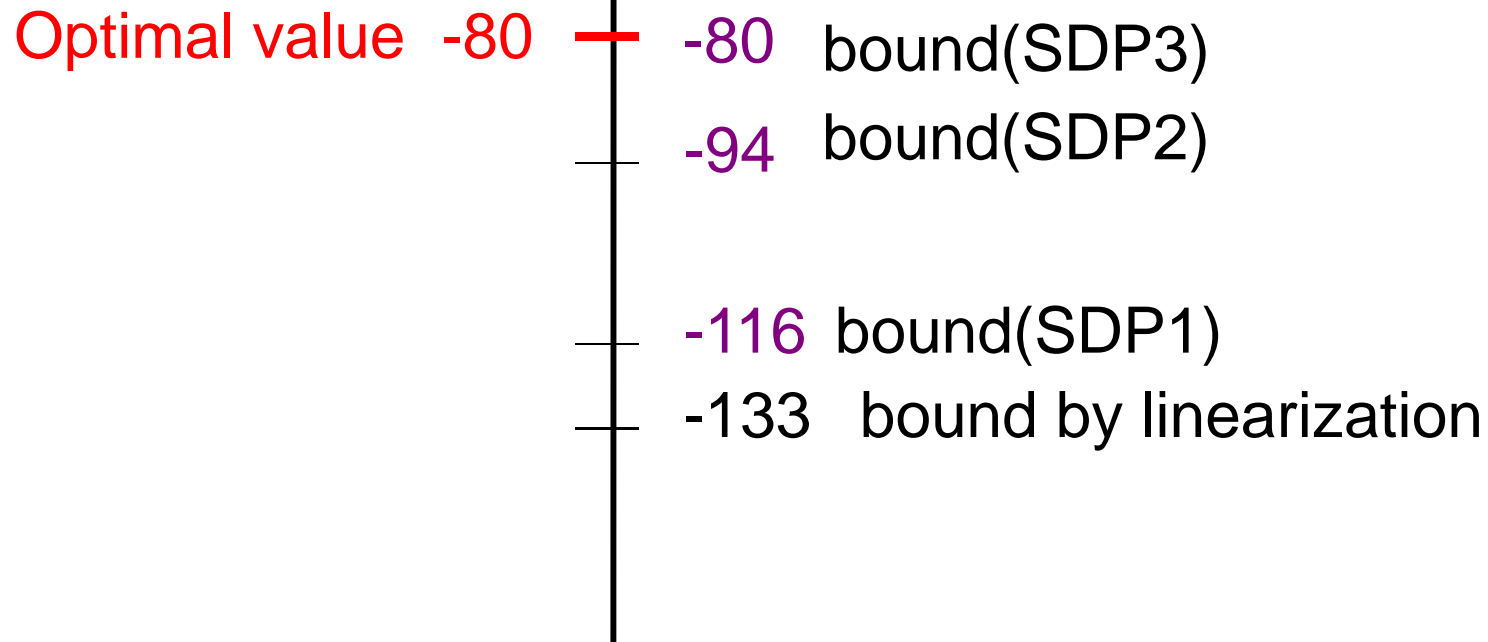
Output = 0.001

CPLEX 11.2.0: optimal integer solution; objective -80

15 MIP simplex iterations

0 branch-and-bound nodes

Example : SDP bounds



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Difference / classical approaches

based on : **quadratic convex optimization**

if the objective is convex: MILP
« generalises » to MIQP

Difference / classical approaches

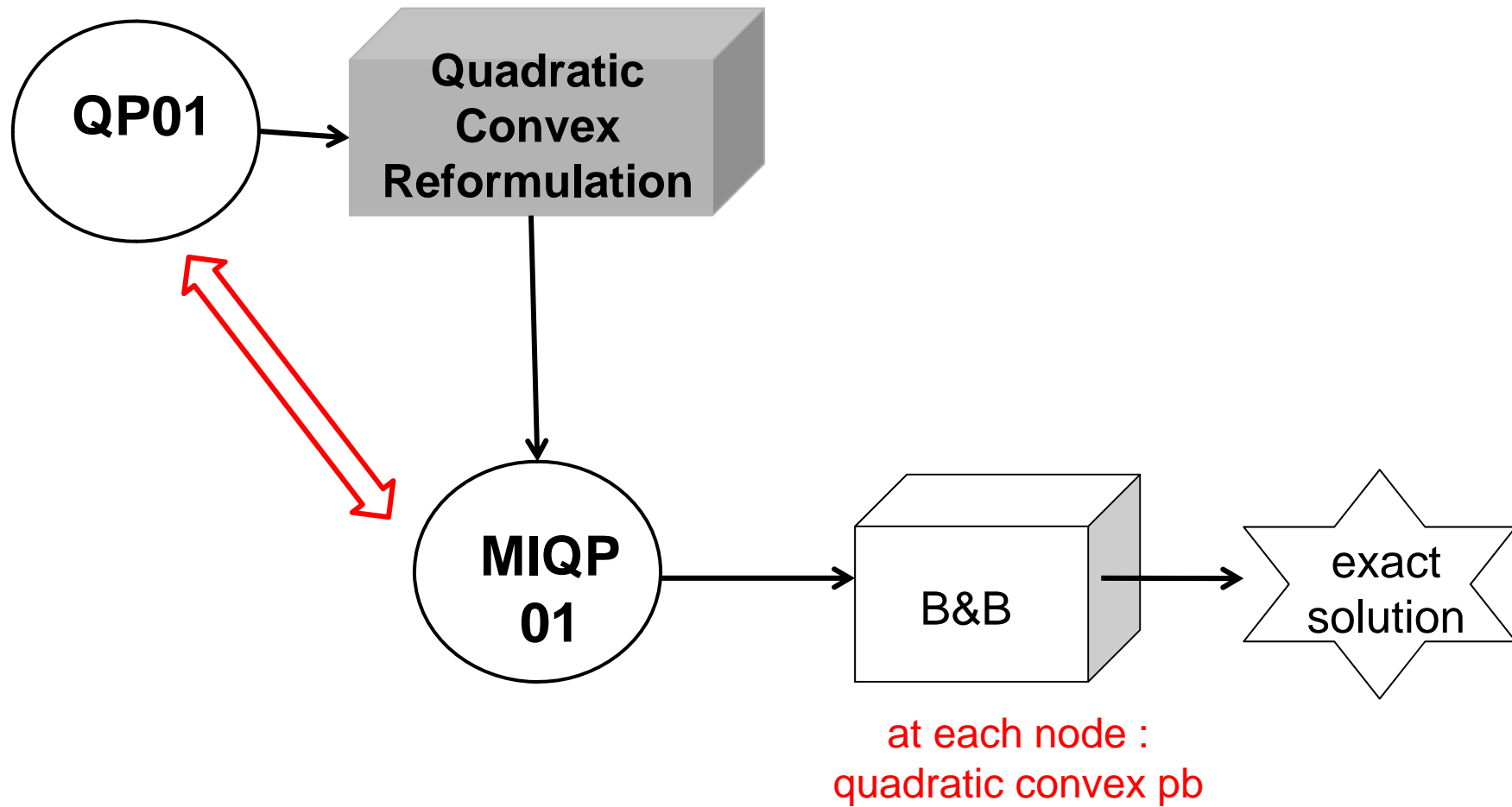
based on : **quadratic convex optimization**

QP01

$$\begin{aligned} \min \quad & f(x) = \sum_i c_i x_i + \sum_i \sum_{j \neq i} q_{ij} x_i x_j \quad = c^T x + x^T Q x \\ \text{s.t. :} \quad & \\ & Ax = b \\ & x \in \{0,1\}^n \end{aligned}$$

if f convex, (Q is psd) then B&B (continuous relaxation)

Quadratic Convex Reformulation



Quadratic Convex Reformulation

Good news : this is possible for any
binary quadratic program

« Direct » Quadratic Convex Reformulation

$$q_{ij}x_i x_j = \frac{1}{2} q_{ij} \left[(x_i + x_j)^2 - x_i^2 - x_j^2 \right]$$

if $q_{ij} > 0$

$$= \frac{1}{2} q_{ij} \left[(x_i + x_j)^2 - x_i - x_j \right]$$

since $x_i^2 = x_i$

$$q_{ij}x_i x_j = \frac{1}{2} (-q_{ij}) \left[(x_i - x_j)^2 - x_i - x_j \right]$$

if $q_{ij} < 0$

« Direct » Quadratic Convex Reformulation

$$\begin{aligned} \min f(x) = & -9x_1 - 7x_2 + 2x_3 - 80x_4 + 12x_5 - 48x_1x_2 + 4x_1x_3 + \\ & 36x_1x_4 - 24x_1x_5 - 7x_2x_3 + 36x_2x_4 - 84x_2x_5 + 40x_3x_4 + 4x_3x_5 - 88x_4x_5 \\ \text{s.t.} \\ & x_1 + x_2 + 2x_4 + x_5 = 2 \quad x \text{ binary} \end{aligned}$$

Reformulated problem:

$$\begin{aligned} \min f(x) = & -9x_1 - 7x_2 + 2x_3 - 80x_4 + 12x_5 + (24(x_1 - x_2)^2 - x_1 - x_2) + 2... \\ \text{s.t.} \\ & x_1 + x_2 + 2x_4 + x_5 = 2 \quad x \text{ binary} \end{aligned}$$

Amounts to:

$$c = \begin{pmatrix} -9 \\ -7 \\ 2 \\ -80 \\ 12 \end{pmatrix} \quad Q = \begin{pmatrix} 0 & -24 & 2 & 18 & -12 \\ -24 & 0 & -3.5 & 18 & -42 \\ 2 & -3.5 & 0 & 20 & 2 \\ 18 & 18 & 20 & 0 & -44 \\ -12 & -42 & 2 & -44 & 0 \end{pmatrix}$$

$$c = \begin{pmatrix} -9 & -24 \\ -7 & -24 \\ 2 \\ -80 \\ 12 \end{pmatrix} \quad Q = \begin{pmatrix} +24 & -24 & 2 & 18 & -12 \\ -24 & +24 & -3.5 & 18 & -42 \\ 2 & -3.5 & 0 & 20 & 2 \\ 18 & 18 & 20 & 0 & -44 \\ -12 & -42 & 2 & -44 & 0 \end{pmatrix}$$

« Direct » Quadratic Convex Reformulation

Nodes			Cuts/					
Node	Left	Objective	IInf	Best Integer	Best Node	ItCnt	Gap	
*	0+	0		-79.0000		0	---	
	0	-148.4014	5	-79.0000	-148.4014	7	87.85%	
*	0+	0		-80.0000		7	85.50%	
	0	-133.7123	4	-80.0000	-107.8295	8	34.79%	
	1	-107.8295	3	-80.0000	-86.3841	9	7.98%	
	2	-86.3841	1	-80.0000	-80.0000	10	0.00%	

Times (seconds):

Input = 0.006

Solve = 0.006

Output = 0

CPLEX 11.2.0: optimal integer solution; objective -80

10 MIP simplex iterations

3 branch-and-bound nodes

At each node: a quadratic convex problem is solved

« Direct » Quadratic Convex Reformulation

Optimal value -80

*Root bound of
the B&B*

-133 Linearization

-148 direct reformulation

Quadratic Convex Reformulation with the smallest eigenvalue

$$\sum_i \sum_j q_{ij} x_i x_j = \sum_i \sum_j q_{ij} x_i x_j - \lambda_{\min} \sum_i (x_i^2 - x_i)$$

Hammer, Rubin

λ_{\min} : smallest eigenvalue of Q (<0)

$$c_\lambda = \begin{pmatrix} -9 + \lambda_{\min} \\ -7 + \lambda_{\min} \\ 2 + \lambda_{\min} \\ -80 + \lambda_{\min} \\ 12 + \lambda_{\min} \end{pmatrix} \quad Q_\lambda = \begin{pmatrix} -\lambda_{\min} & -24 & 2 & 18 & -12 \\ -24 & -\lambda_{\min} & -3.5 & 18 & -42 \\ 2 & -3.5 & -\lambda_{\min} & 20 & 2 \\ 18 & 18 & 20 & -\lambda_{\min} & -44 \\ -12 & -42 & 2 & -44 & -\lambda_{\min} \end{pmatrix}$$

Quadratic Convex Reformulation with the smallest eigenvalue

$$\lambda_{\min} = -56.88$$

Optimal value -80 —

*Root bound of
the B&B*

- -127 smallest ev reformulation
- -133 Linearization
- -148 direct reformulation

- how to improve?

⇔ find a quadratic convex reformulation
with **sharper root bounds**

Improvement 1

Billionnet, E. 2007

- Generalize the diagonal perturbation

$$c_\lambda = \begin{pmatrix} -9 - \lambda_1 \\ -7 - \lambda_2 \\ 2 - \lambda_3 \\ -80 - \lambda_4 \\ 12 - \lambda_5 \end{pmatrix} \quad Q_\lambda = \begin{pmatrix} \lambda_1 & -24 & 2 & 18 & -12 \\ -24 & \lambda_2 & -3.5 & 18 & -42 \\ 2 & -3.5 & \lambda_3 & 20 & 2 \\ 18 & 18 & 20 & \lambda_4 & -44 \\ -12 & -42 & 2 & -44 & \lambda_5 \end{pmatrix}$$

$$\begin{aligned} f_\lambda(x) &= f(x) + \sum_{i=1}^n \lambda_i (x_i^2 - x_i) \\ &= f(x) \quad \forall x \text{ binary} \end{aligned}$$

Improvement 1

- any vector λ s.th. $Q + \text{diag}(\lambda)$ psd is candidate
- find vector λ that maximizes the root bound

MIQP01 $_{\lambda}$

$$\begin{array}{ll} \min & f_{\lambda}(x) \\ \text{s.t.} & \\ & Ax = b \\ & x \in \{0,1\}^n \end{array}$$

P

$$\begin{array}{ll} \max & \min f_{\lambda}(x) \\ & \lambda: f_{\lambda} \text{ convex} \\ & Ax = b \\ & x \in [0,1]^n \end{array}$$

Improvement 1

« Sharpest-bound » Theorem : $\text{opt}(\mathbf{P}) = \text{opt}(\text{SDP1})$

(SDP1):

$$\min \quad c^T x + \langle Q, X \rangle$$

s.t.:

$$Ax = b$$

$$X_{ii} = x_i$$

$$\begin{pmatrix} 1 & x^T \\ x & X \end{pmatrix} \succ 0$$

Improvement 1

« Sharpest-bound » Theorem : $\text{opt}(\mathbf{P}) = \text{opt}(\text{SDP1})$

(SDP1):

$$\min \quad c^T x + \langle Q, X \rangle$$

s.t.:

$$Ax = b$$

$$X_{ii} = x_i$$

$$\begin{pmatrix} 1 & x^T \\ x & X \end{pmatrix} \succ 0$$

dual variables λ_i

$$Q + \lambda I \succ 0$$

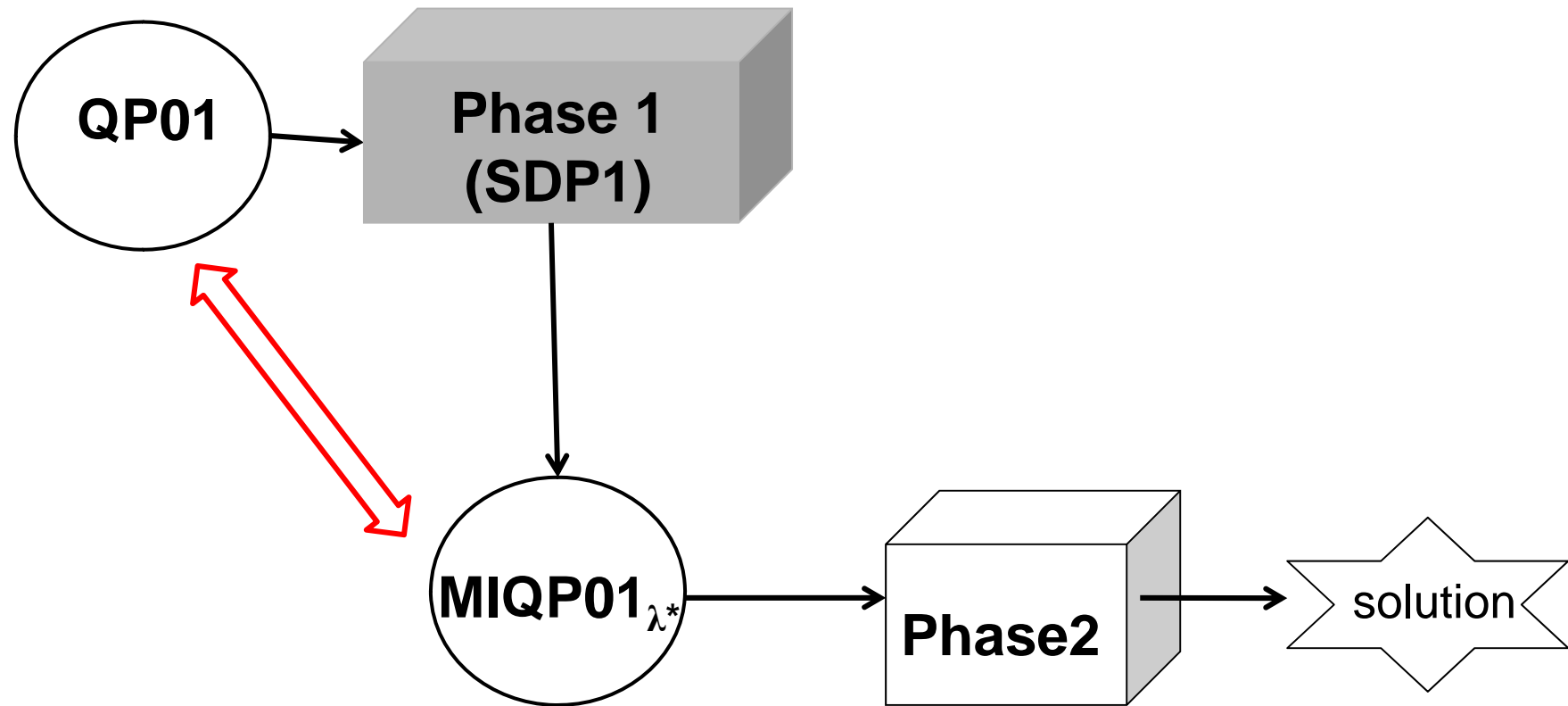
Improvement 1

SDP-based Quadratic Convex Reformulation:

Phase 1 : Solve (SDP1) \rightarrow vector λ^*

Phase 2 : Solve **MIQP01** _{λ^*} by B&B

Root bound: $\text{opt}(\text{SDP1})$



First results

Unconstrained binary quadratic problem:

$$\min_{x \in \{0,1\}^n} f(x) = \sum_i c_i x_i + \sum_i \sum_{j \neq i} q_{ij} x_i x_j$$

First results

Unconstrained binary quadratic problem:

100 variables, random coefficients in $[-100, 100]$

Linearization root gap 266% unsolved (1h)

Smallest EV root gap : 15 % unsolved (1h)

QCR root gap: 7% **6 min in average (incl. SDP)**

Improvement 2 (QCR)

Billionnet, E., Plateau, 2009

- Use the equality constraints

$$f_{\lambda, \alpha}(x) = f(x) + \sum_{i=1}^n \lambda_i (x_i^2 - x_i) + \sum_k \alpha_k \left(\sum_{j=1}^n a_{kj} x_j - b_k \right)^2$$

$$= \alpha b^T b + c_{\lambda, \alpha}^T x + x^T Q_{\lambda, \alpha} x$$

$$f_{\lambda, \alpha}(x) = f(x) \quad \forall x \text{ feasible}$$

Sharpest bound: Similar theorem with:

(SDP2):

$$\begin{aligned}
 \min \quad & \sum_{i=1}^n c_i x_i + \sum_{i,j} q_{ij} X_{ij} \\
 \text{s.t.} \quad & Ax = b \\
 & X_{ii} = x_i \\
 & \sum_{i=1}^n \sum_{j=1}^n a_{ki} a_{kj} X_{ij} = b_k^2 \quad \forall k \\
 & \begin{pmatrix} 1 & x^T \\ x & X \end{pmatrix} \succcurlyeq 0
 \end{aligned}$$

$$\begin{pmatrix} \lambda_i \\ \alpha_k \end{pmatrix}$$

Some numerical results

k-cluster or densest k-sub-graph

$$\min f(x) = \sum_i \sum_{j \neq i} w_{ij} x_i (1 - x_j)$$

s.t.:

$$\sum x_i = k$$

$$x \in \{0,1\}^n$$

Some numerical results

k-cluster or densest k-sub-graph

45 instances with 80 vertices

Smallest EV root gap: 83% unsolved (1h)

QCR root gap: 3.5% solved 40 sec. in average (0.2s for the SDP)

Improvement 3 (MIQCR)

Billionnet, E., Lambert, 2012

- Any change of all entries of Q

$$f_{\lambda, \alpha, \Phi}(x, y) = f(x) + \sum_{i=1}^n \lambda_i (x_i^2 - x_i) + \sum_k \alpha_k \left(\sum_{j=1}^n a_{kj} x_j - b_k \right)^2 + \sum_{i,j} \Phi_{ij} (x_i x_j - y_{ij})$$

$$= \alpha b^T b + c_{\lambda, \alpha, \Phi}^T x + x^T Q_{\lambda, \alpha, \Phi} x - \Phi y$$

$$f_{\lambda, \alpha, \Phi}(x, y) = f(x) \quad \forall x \text{ feasible and } y_{ij} = x_i x_j$$

- We want: $Q_{\lambda, \alpha, \Phi}$ psd

QP01
(Reform.)

$$\left\{ \begin{array}{l} \min \quad f_{\lambda, \alpha, \Phi}(x, y) \\ \text{s.t.} : \quad Ax = b \\ \quad y_{ij} \leq x_i \\ \quad y_{ij} \leq x_j \\ \quad y_{ij} \geq x_i + x_j - 1 \\ \quad y_{ij} \geq 0 \\ \quad x_i \in \{0, 1\} \end{array} \right.$$

$$\left. \begin{array}{l} \left. \begin{array}{l} y_{ij} \leq x_i \\ y_{ij} \leq x_j \\ y_{ij} \geq x_i + x_j - 1 \\ y_{ij} \geq 0 \end{array} \right\} \Rightarrow y_{ij} = x_i x_j \\ \text{for } \Phi_{ij} \neq 0 \end{array} \right.$$

- maximise the continuous relaxation bound:

$$\begin{array}{l}
 \text{(P) :} \\
 \max_{\lambda, \alpha, \Phi: Q_{\lambda, \alpha, \Phi} \succ 0} \left\{ \begin{array}{l}
 \min \quad f_{\lambda, \alpha, \Phi}(x, y) \\
 \text{s.t.:} \quad Ax = b \\
 \quad \quad y_{ij} \leq x_i \\
 \quad \quad y_{ij} \leq x_j \\
 \quad \quad y_{ij} \geq x_i + x_j - 1 \\
 \quad \quad y_{ij} \geq 0 \\
 \quad \quad 0 \leq x_i \leq 1
 \end{array} \right.
 \end{array}$$

Sharpest bound: similar theorem with

(SDP3):

$$\begin{aligned} \min \quad & \sum_{i=1}^n c_i x_i + \sum_{i,j} q_{ij} X_{ij} \\ \text{s.t.} \quad & X_{ii} = x_i \quad \forall i \\ & Ax = b \\ & \sum_{i=1}^n \sum_{j=1}^n a_{ki} a_{kj} X_{ij} = b_k^2 \quad \forall k \\ & X_{ij} \leq x_i, X_{ij} \leq x_j, X_{ij} \geq x_i + x_j - 1, X_{ij} \geq 0 \\ & \begin{pmatrix} 1 & x^T \\ x & X \end{pmatrix} \succ 0 \end{aligned}$$

dual var

(λ_i)

(α_k) (QCR)

(Φ_{ij}) (MIQCR)

Numerical results

k-cluster or densest k-sub-graph

45 instances with 80 vertices

QCR root gap: 3.5% solved in 40 sec. in average (0.2s for SDP)
600 000 nodes

MIQCR root gap: 1% 630 sec. (450 for SDP- 180 for B&B)
6 000 nodes

Numerical results

k-cluster or densest k-sub-graph

Drawback of MIQCR : time for solving (SDP3)

Conic Bundle method applied to SDP : Conic Bundle Library (Helmberg) and CSDP

-> MIQCR-CB (next talk by Amélie Lambert)

Numerical results

k-cluster or densest k-sub-graph

QCR root gap: 3.5% solved in 40 sec. in average (0.2s for SDP)
600 000 nodes

MIQCR root gap: 1% 630 sec. (450 for SDP- 180 for B&B)
6 000 nodes

MIQCR-CB root gap: 1% 10 sec. (6 for SDP- 4 for B&B)

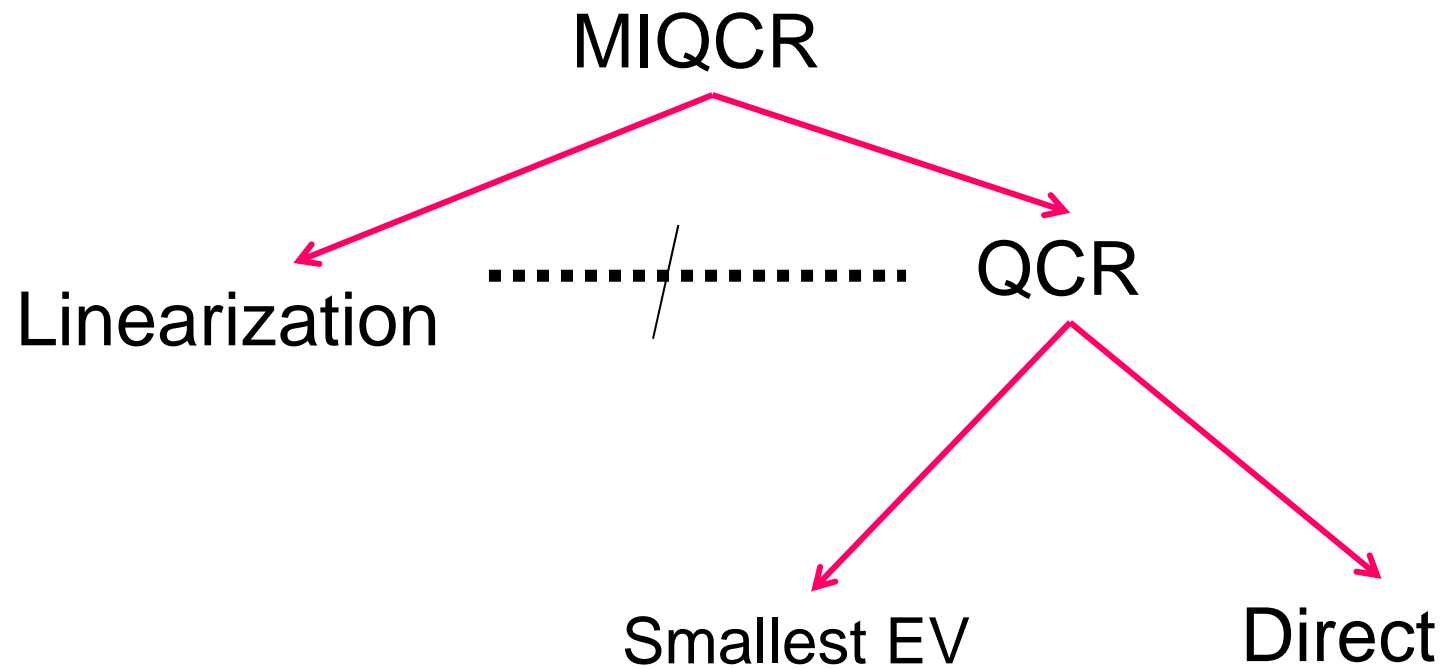
MIQCR-CB instances with up to 160 vertices

To conclude this part:

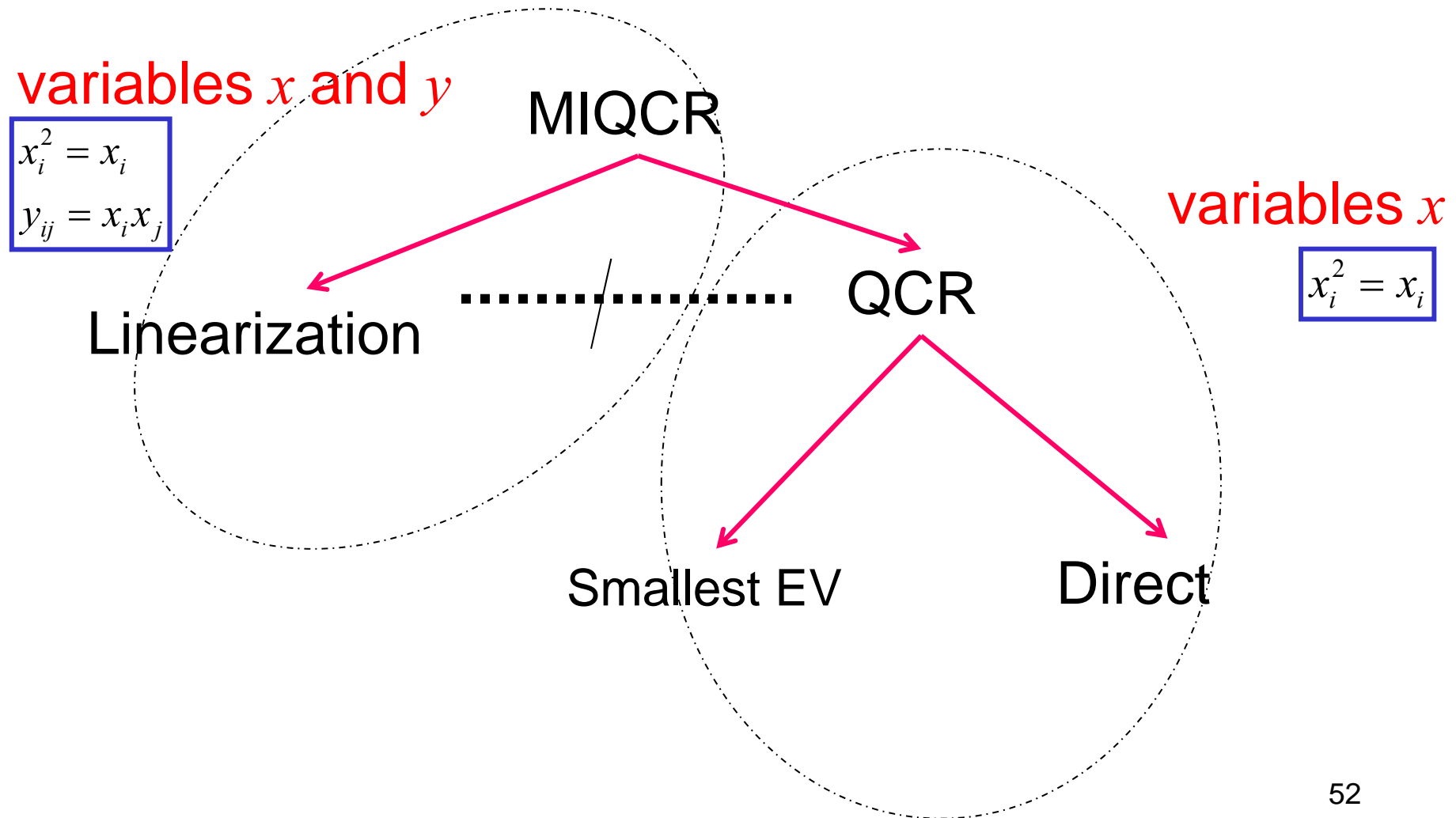
5 general methods for exact solution of binary quadratic programs :

Linearization, Direct, Smallest EV, QCR and MIQCR

To conclude this part: hierarchy of root bounds



To conclude this part: hierarchy of root bounds



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I- Classical approaches for binary quadratic programs

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Extension to the cases of general integers and quadratic constraints

General bounded integers

$$0 \leq x_i \leq u_i$$

Here, $x_i^2 \neq x_i$

No expression of $y_{ij} = x_i x_j$ by linear constraints

General bounded integers: how to « linearize » $y_{ij} = x_i x_j$?

$$x_i = \sum_{k=0}^{\lfloor \log(u_i) \rfloor} 2^k t_{ik}$$

binary variables

$$y_{ij} = x_i x_j = \sum_{k=0}^{\lfloor \log(u_i) \rfloor} 2^k t_{ik} x_j$$

Linearize with new variables
and constraints

$$z_{ijk} = t_{ik} x_j$$

$$z_{ijk} \leq x_j, z_{ijk} \leq u_j t_{ik}, z_{ijk} \geq x_j + u_j t_{ik} - u_j, z_{ijk} \geq 0$$

General bounded integers: how to linearize $y_{ij} = x_i x_j$?

We get:

$$x_i = \sum_{k=0}^{\lfloor \log(u_i) \rfloor} 2^k t_{ik}$$

$$y_{ij} = \sum_{k=0}^{\lfloor \log(u_i) \rfloor} 2^k z_{ijk}$$

$$z_{ijk} \leq x_j, z_{ijk} \leq u_j t_{ik}, z_{ijk} \geq x_j + u_j t_{ik} - u_j, z_{ijk} \geq 0$$

$$t_{ik} \in \{0,1\}$$

General bounded integers: how to linearize $y_{ij} = x_i x_j$?

We add strong valid inequalities:

$$y_{ij} = y_{ji}$$

$$y_{ij} \geq u_j x_i + u_i x_j - u_i u_j$$

$$y_{ij} \leq u_j x_i$$

$$y_{ii} \geq x_i$$

$$y_{ij} \geq 0$$

Finally:

set P_{xyzt}

Linear constraints and binary variables t

It is a linerization

General bounded integers: how to
linearize $y_{ij} = x_i x_j$?

Lemma

Projection of $\overline{P_{xyzt}}$ on (x,y) is

$\overline{P_{xy}}$

$$y_{ij} = y_{ji}$$

$$y_{ij} \geq u_j x_i + u_i x_j - u_i u_j$$

$$y_{ij} \leq u_j x_i$$

$$y_{ii} \geq x_i$$

$$y_{ij} \geq 0$$

General bounded integers: how to
linearize $y_{ij} = x_i x_j$?

Just remember:

- This is possible
- Easy projection on (x,y)

Quadratic Convex Reformulation with general integers and quadratic constraints

QCQP

$$\min \quad f(x) = x^T Q_0 x + c_0^T x$$

s.t.:

$$c_k^T x + x^T Q_k x \leq b_k \quad k = 1, \dots, K$$

$$0 \leq x \leq u$$

x integer

Quadratic Convex Reformulation with general integers and quadratic constraints

Let S be a **psd** matrix, write:

$$q_{ij}x_i x_j = s_{ij}x_i x_j + (q_{ij} - s_{ij})y_{ij}$$

$$x^T Q x = x^T S x + \langle Q - S, y \rangle$$

Same idea but a more general formalism than in the 0-1 variables case

Quadratic Convex Reformulation with general integers and quadratic constraints

- add variables y : $y_{ij} = x_i x_j$ (or $y = xx^T$)
- Let S_0, S_1, \dots, S_K be *any* psd matrices

$$\min f(x, y) = x^T S_0 x + c_0^T x + \langle Q_0 - S_0, y \rangle$$

s.t.:

$$x^T S_k x + c_k^T x + \langle Q_k - S_k, y \rangle \leq b_k \quad k = 1, \dots, K$$

$$0 \leq x \leq u$$

x integer

$$y = xx^T$$

« to be linearized »

Quadratic Convex Reformulation with general integers and quadratic constraints

$$\min \quad f(x, y) = x^T S_0 x + c_0^T x + \langle Q_0 - S_0, y \rangle$$

s.t. :

$$x^T S_k x + c_k^T x + \langle Q_k - S_k, y \rangle \leq b_k \quad k = 1, \dots, K$$

$$0 \leq x \leq u$$

x integer

$$x, y, z, t \in P_{xyzt}$$

Equivalent problem
Solved by B&B

Quadratic Convex Reformulation with general integers and quadratic constraints

Particular psd matrices :

- Complete linearization: all $S_k=0$

-Smallest EV : $S_k = Q_k - \text{diag}(\lambda_{\min}(Q_k))$

- Already convex: $S_k=Q_k$

Quadratic Convex Reformulation with general integers and quadratic constraints

Problem

Find the set of psd matrices

That would lead to the sharpest bound by
continuous relaxation

Quadratic Convex Reformulation with general integers and quadratic constraints

Problem

$$\begin{aligned} \min \quad & f(x, y) = x^T S_0 x + c_0^T x + \langle Q_0 - S_0, y \rangle \\ \text{s.t.} \quad & \\ & x^T S_k x + c_k^T x + \langle Q_k - S_k, y \rangle \leq b_k \quad k = 1, \dots, K \\ & 0 \leq x \leq u \\ & x \text{ entier} \\ & x, y, z, t \in \overline{P_{xyzt}} \end{aligned}$$

max
 S_0, S_1, \dots, S_K
 SDP

can be
 replaced by

$$x, y \in \overline{P_{xy}}$$

Theorem

Same optimal value as:

(SDP)

$$\min \quad c_0^T x + Q_0 X$$

s.t. :

$$c_k^T x + Q_k X \leq b_k$$

$$X_{ij} \leq u_j x_i, X_{ij} \leq u_i x_j,$$

$$X_{ij} \geq u_j x_i + u_i x_j - u_i u_j, X_{ii} \geq x_i,$$

$$X_{ij} \geq 0$$

$$\begin{pmatrix} 1 & x^T \\ x & X \end{pmatrix} \succ 0$$

dual var

$$(\alpha_k)$$

$$(\Phi_{ij})$$

SDP relaxation
of (QCQP)

Theorem-

deduce:

$$S_0^* = Q_0 + \sum_k \alpha_k Q_k + \Phi$$

$$S_k^* = 0 \quad \text{for } k \geq 1$$

as « optimal » matrices

Quadratic Convex Reformulation with general integers and quadratic constraints

Hence, in the optimal reformulation :

Objective function: quadratic

Constraints: linear

Example

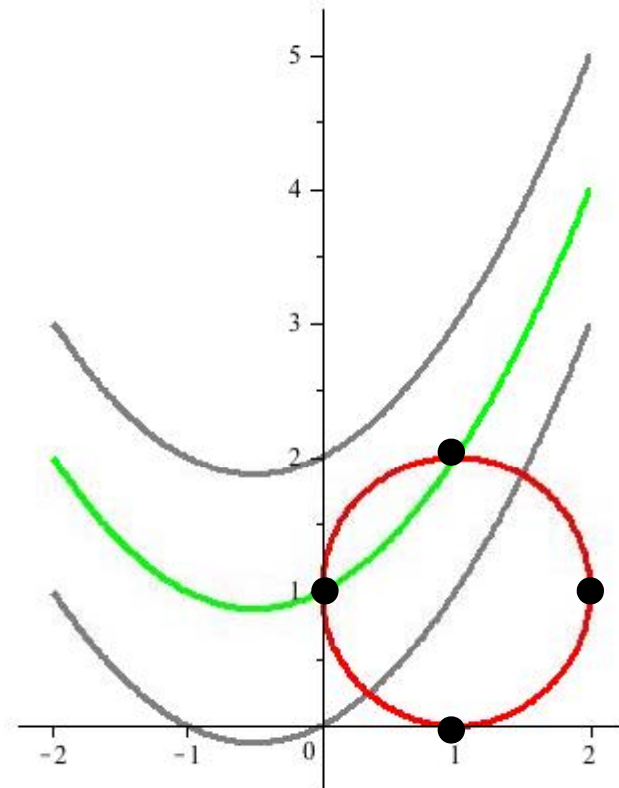
$$\min f(x) = x_1^2 + x_1 - 2x_2$$

s.t.:

$$x_1^2 + x_2^2 - 2x_1 - 2x_2 = -1$$

$$0 \leq x_i \leq 2 \quad \text{integers}$$

Optimal value: **-2**



Phase 1

SDP relaxation

$$\min \quad X_{11} + x_1 - 2x_2$$

s.t.:

$$X_{11} + X_{22} - 2x_1 - 2x_2 = -1$$

$$X_{ij} \leq 2x_i$$

$$X_{ij} \geq 2x_i + 2x_j - 4, X_{ii} \geq x_i,$$

$$X_{ij} \geq 0$$

$$\begin{pmatrix} 1 & x^T \\ x & X \end{pmatrix} \succ 0$$

Optimal value: **-2.5**

$$S_0^* = \begin{pmatrix} 0 & 0 \\ 0 & 2 \end{pmatrix}$$

$$S_1^* = 0$$

Phase 2

Reformulated problem

$$\min f(x) = x_1^2 + x_1 - 2x_2$$

s.t.:

$$x_1^2 + x_2^2 - 2x_1 - 2x_2 = -1$$

$$0 \leq x_i \leq 2 \quad \text{integers}$$

$$\min f(x) = 2x_2^2 + x_1 - 2x_2 + y_{11} - 2y_{22}$$

s.t.:

$$y_{11} + y_{22} - 2x_1 - 2x_2 = -1$$

$$0 \leq x_i \leq 2 \quad \text{integer}$$

$$(x, y, z, t) \in P_{xyzt}$$

Optimal value: **-2**

Continuous relaxation value: **-2.5**

Comparison with linearization

$$\min \quad f(x) = y_{11} + x_1 - 2x_2$$

s.t.:

$$y_{11} + y_{22} - 2x_1 - 2x_2 = -1$$

$$0 \leq x_i \leq 2 \quad \text{integer}$$

$$(x, y, z, t) \in P_{xyzt}$$

$$\min \quad f(x) = x_1^2 + x_1 - 2x_2$$

s.t.:

$$x_1^2 + x_2^2 - 2x_1 - 2x_2 = -1$$

$$0 \leq x_i \leq 2 \quad \text{integers}$$

Optimal value: **-2**

Continuous relaxation value: **-3**

Numerical results

- 1 quadratic objective, 1 quadratic inequality
- $u=20$ - Averages on 10 instances/row
- B&B solution by Cplex 12.5 (limit 3 hours)

n	(QP*)				(MILP)		
	root gap	ref cpu	tot cpu	nodes	root gap	tot (s)	nodes
10	3.6%	1''	2.6''	134	47.5%	0.4''	169
20	2%	1'	1' 28''	475	88%	2' 34''	7487
30	1.5%	6' 20''	9'	739	124%	(0)	
40	2.5%	33'15''	1h (9)	4800	166%	(0)	

Conclusions

- General reformulation scheme for exact solution method
- Including linearization
- An « optimal » reformulation is found from an SDP relaxation
- Captures the strength of the SDP bound in the reformulation
- Extension to continuous non convex QP