

# SEPARATION, PROPAGATION, HEURISTICS

Selected tricks from an advanced MINLP solver

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joint work with T. Berthold, B. Müller, F. Serrano, R. Schwarz, and S. Weltge

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## SEPARATION: TIGHT OUTER APPROXIMATION

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## Several methods to solve convex mixed integer non-linear problems

- Outer approximation [Duran and Grossmann, 1986, Yuan et al., 1988, Fletcher and Leyffer, 1994]
- Extended cutting plane [Westerlund and Pettersson, 1995]
- LP/NLP-based Branch-and-Bound [Quesada and Grossmann, 1992, Bonami et al., 2008, Abhishek et al, 2010, Achterberg, 2007, Berthold et al., 2009]
- Extended supporting hyperplane [Kronqvist et al., 2015]

**Crucial technique:** outer approximate feasible region by linearization

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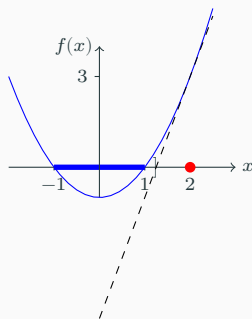


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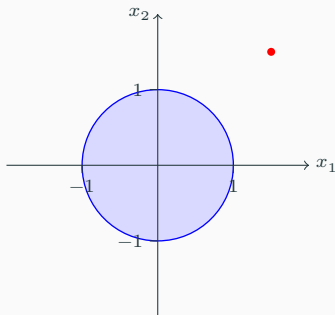


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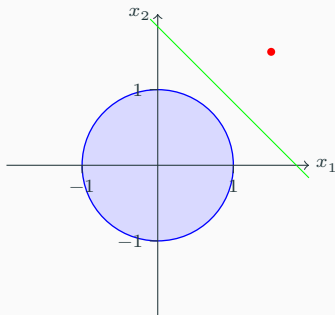
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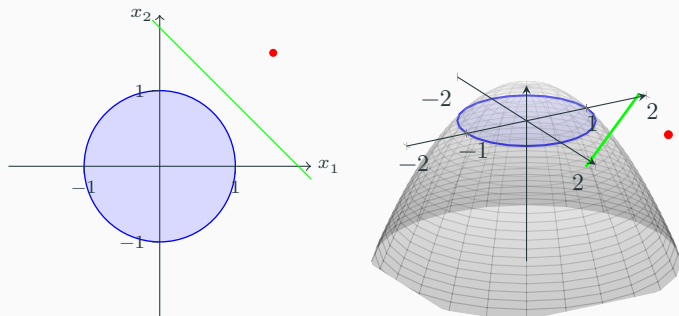
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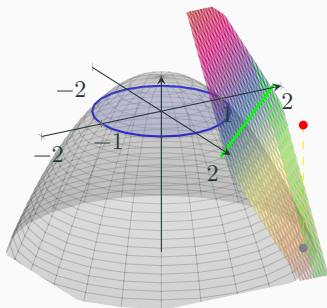
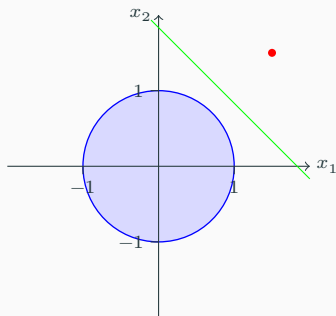


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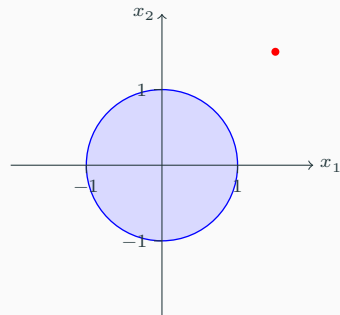
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## PUSHING THE HYPERPLANE

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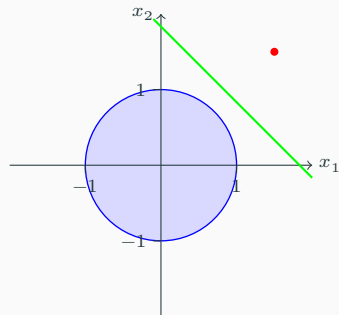
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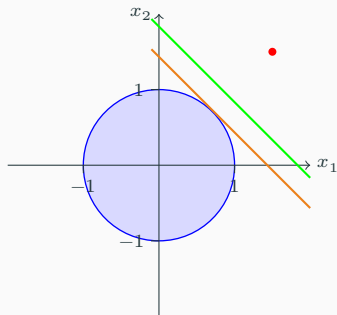


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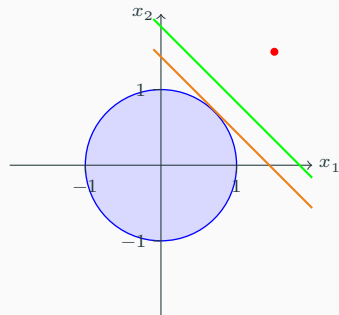


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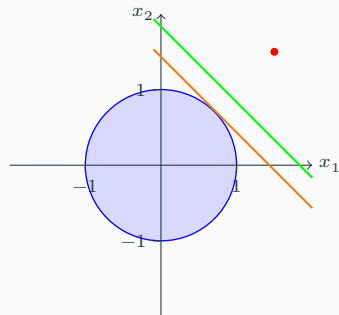
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- Relatively expensive in general, simple for quadratics  $f(x) = x^T A x + b^T x$
- Problem:** makes sense only for strictly convex quadratics, or convex quadratics such that  $b \in \text{Range}(A)$ .

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### Proposition

$f: \mathbb{R}^n \rightarrow \mathbb{R}$  convex function,  $S = \{x \in \mathbb{R}^n \mid f(x) \leq c\}$ . Let  $\bar{x} \notin S$  and suppose  $f$  is differentiable at  $\bar{x}$ . Then, the valid inequality (for  $S$ )

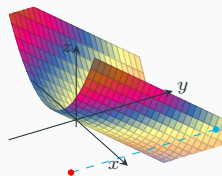
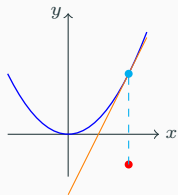
$$f(\bar{x}) + \nabla f(\bar{x})(x - \bar{x}) \leq c$$

is a supporting hyperplane of  $S$ , if and only if there exists  $x_0 \in \partial S$  such that  $f(x_0 + \lambda(\bar{x} - x_0))$  is affinely linear in  $\lambda$ .

In other words, if and only if, there is a segment joining  $\bar{x}$  to the boundary of  $S$  and  $f$  is affinely linear in this segment.

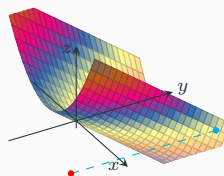
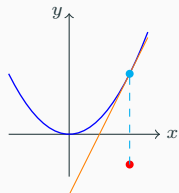
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**Example:**  $x^2 - y \leq 0$



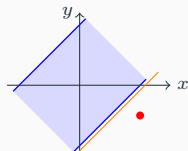
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- Convex quadratics  $f(x) = x^T Ax + b^T x$ ,  $b \in \text{Range}(A)$  **never** satisfy this.

**Example:**  $x^2 - 2xy + y^2 \leq 1$





## CHANGING THE REFERENCE POINT

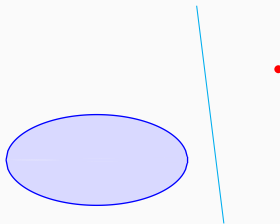
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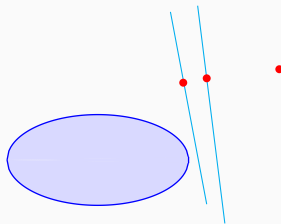
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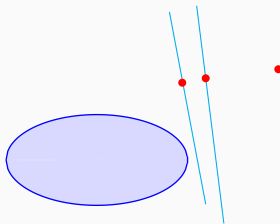


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$$x_{k+1} = x_k - \frac{f(x_k) \nabla f(x_k)}{\|\nabla f(x_k)\|^2}$$

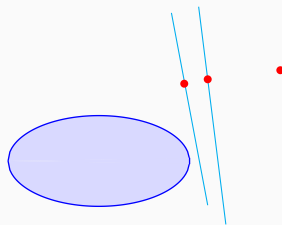


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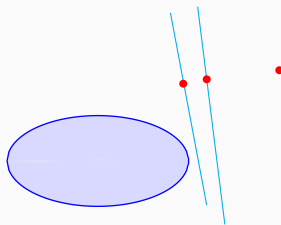
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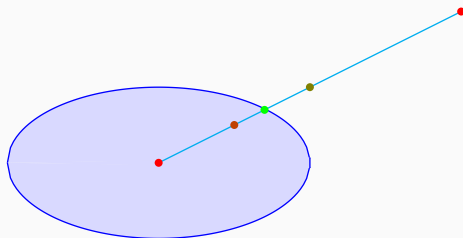
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- Stop after few iterations or until the distance from  $x_0$  to the current hyperplane decreases.
- Variations [Haugazeau, 1968, Bauschke and Combettes, 2001] consider projecting  $x_0$  over the hyperplane that separates  $x_k$

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Line search towards an interior point



- necessity to compute interior point
- compare extended supporting hyperplane [Kronqvist et al., 2015]: line search with global interior point for all convex constraints

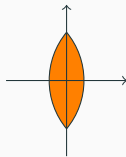


## CHANGING THE FORMULATION

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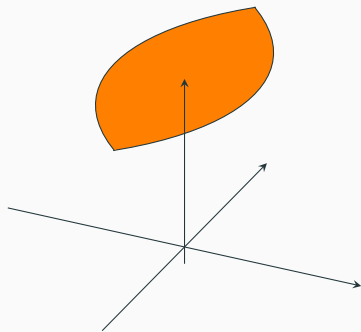
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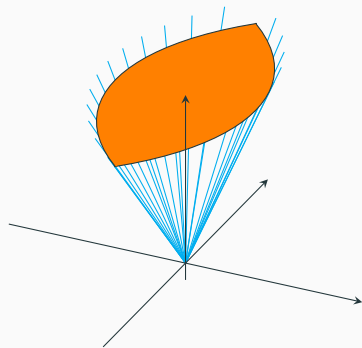
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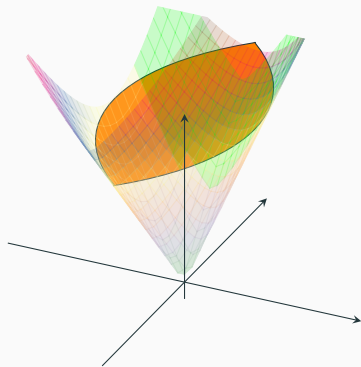
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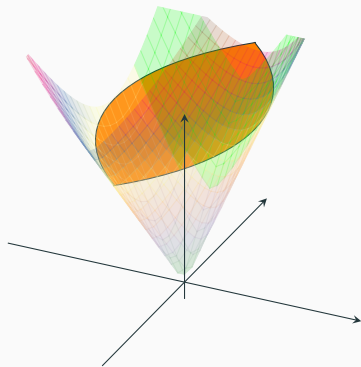
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$$\varphi_S(x) = \{ \inf t : t > 0, x \in tS \}$$



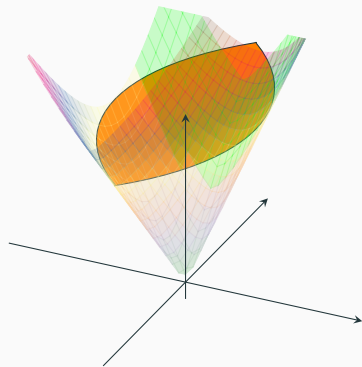
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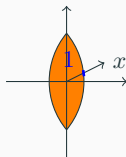
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$$S = \{x : \varphi_S(x) \leq 1\}$$

- $\varphi_S(x)$  measures the relative distance from  $x$  to  $\partial S$  in the direction of  $x$





- Let  $S = \{x: f(x) \leq c\}$ ,  $s_0 \in \overset{\circ}{S}$ . The function that represents  $S$  is

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and

$$\varphi_{S-s_0}(\bar{x}) = \frac{1}{\sigma}$$

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- Such  $\sigma$  can be found using **Newton's method, binary search, etc**

· Let  $f(x) = x^T Ax + b^T x$ ,  $S = \{x : f(x) \leq c\}$  and  $c > 0$ , then

$$\varphi_S(x) = \frac{b^T x + \sqrt{(b^T x)^2 + 4cx^T Ax}}{2c}$$

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- If  $s_0 \in \overset{\circ}{S}$ , after some algebra

$$\varphi_{S,s_0}(x) = \frac{b_\varphi^T x - f(s_0) - c_\varphi + \sqrt{(b_\varphi^T x - f(s_0) - c_\varphi)^2 + 4(c - f(s_0))(f(x) - b_\varphi^T x + c_\varphi)}}{2(c - f(s_0))}$$

where

$$b_\varphi = b + 2As_0$$

$$c_\varphi = s_0^T As_0$$

- Just need to store a vector and a couple of reals

Every “optimal” representation is a rule for changing points:

- Follows from

$$\frac{x - s_0}{\varphi_{S, s_0}(x)} + s_0 \in \partial S$$

when  $x \notin S$

- This is nice, since for practical reasons we might not want to change the constraint  $f(x) \leq c$  to  $\varphi(x) \leq 1$  (numerical tolerances, etc).

*Is there any potential for some of these ideas?*

### Setup

- Testset: 238 instances from MINLPLib2 with at least 1 convex quadratic constraint after presolve
- Compare SCIP 3.2 with gauge (only for quadratics) vs SCIP without gauge
- 2 hours time limit
- Strategy: use any interior point (via Ipopt) + treat linear part as constant

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### Results

- +1 instance solved
- 108 instances solved by both of them
- 10% less nodes
- 13% speedup



PROPAGATION: OBBT

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- **domain reduction procedures in many areas**
  - artificial intelligence, constraint programming, satisfiability testing, ...
  - linear and integer programming
  - global optimization and mixed-integer nonlinear programming
- **general advantage:** smaller domains  $\rightsquigarrow$  smaller search space
- **specifically for nonconvex MINLP**
  - branching on continuous variables/infinite domains
  - tight domains  $\rightsquigarrow$  tight relaxation

## FBBT AND OBBT

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## FBT: Interval arithmetic on an expression graph

[Messine 1997, Schichl and Neumaier 2005]

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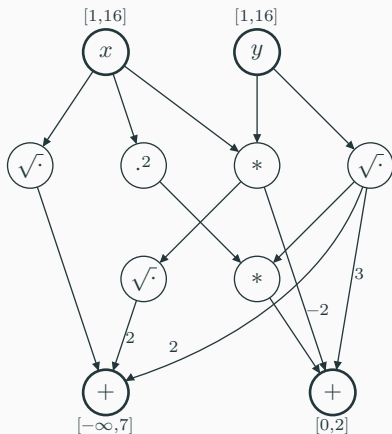
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### Example

$$\sqrt{x} + 2\sqrt{xy} + 2\sqrt{y} \in [-\infty, 7]$$

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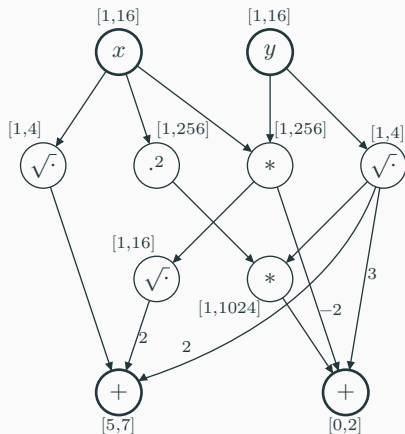
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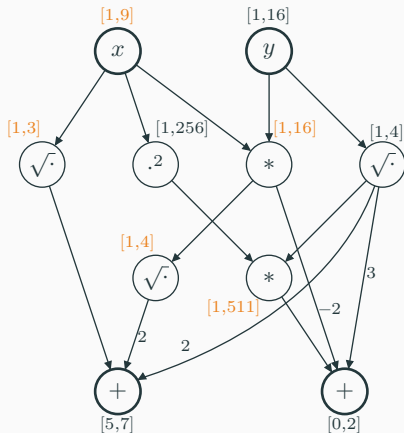
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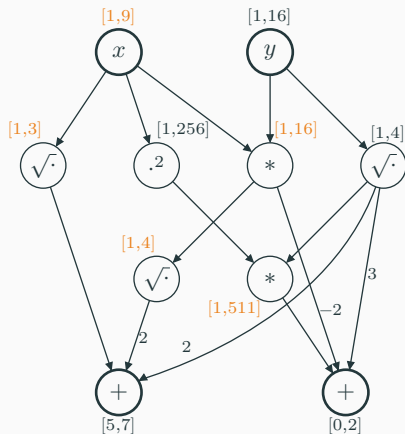
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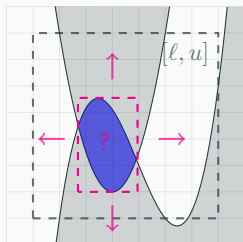
$$x, y \in [1, 16]$$

- forward propagation
- backward propagation
- **even for linear constraints, iterative FBBT may stall**

[see Belotti, Cafieri, Lee, Liberti 2010]



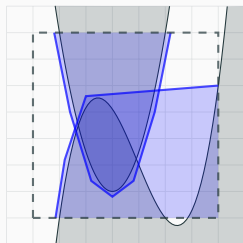




$$\begin{aligned} \min/\max \{ & x_k \mid g_1(x), \dots, g_m(x) \leq 0, \\ & x \in [\ell, u], \\ & x_j \in \mathbb{Z} \text{ for } j \in \mathcal{J} \} \end{aligned}$$

OBBT is a standard technique in nonconvex MINLP algorithms

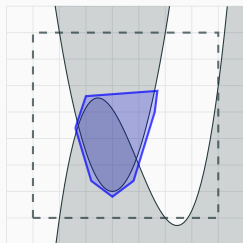
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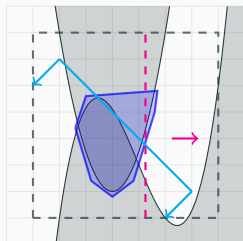
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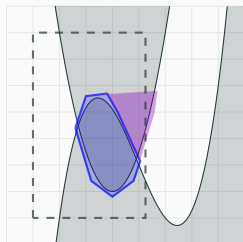


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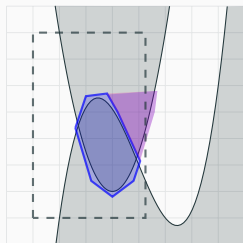


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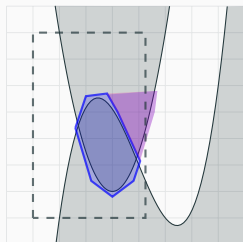


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## OBBT is a standard technique in nonconvex MINLP algorithms

- objective cutoff constraint  $\rightsquigarrow$  optimality-based procedure
- exploits dependencies between (linear) constraints

[Quesada and Grossmann 1993, Maranas and Floudas 1997, Smith and Pantelides 1999, Zamora and Grossmann 1999, Adjiman et al. 1998, 2000, Nowak and Vigerske 2006, Belotti et al. 2009, Caprara and Locatelli 2010, Misener and Floudas 2012, Gleixner and Weltge 2013, ...]



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## OBBT is a standard technique in nonconvex MINLP algorithms

- objective cutoff constraint  $\rightsquigarrow$  optimality-based procedure
- exploits dependencies between (linear) constraints
- polynomial, but comparatively expensive

[Quesada and Grossmann 1993, Maranas and Floudas 1997, Smith and Pantelides 1999, Zamora and Grossmann 1999, Adjiman et al. 1998, 2000, Nowak and Vigerske 2006, Belotti et al. 2009, Caprara and Locatelli 2010, Misener and Floudas 2012, Gleixner and Weltge 2013, ...]

## BOUND FILTERING FOR OBBT

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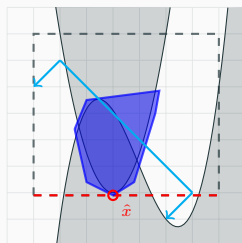
## Simple observation

If a LP-feasible solution  $\hat{x}$  is tight at a bound,

$$\hat{x} \in \{Ax \leq b, c^T x \leq z^*, x \in [\ell, u]\}$$

$$\text{and } \hat{x}_k \in \{\ell_k, u_k\},$$

this bound cannot be tightened by OBBT.



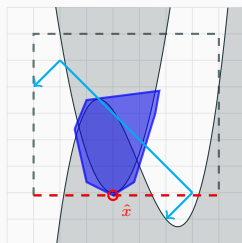
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## Save LP solves without bound tightening success

- simple filtering: inspect available solutions
  - optimum of the LP relaxation (satisfies objective cutoff)
  - OBBT-LPs encountered along the way

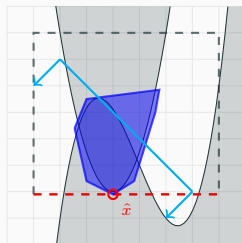
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## Save LP solves without bound tightening success

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  - minimize/maximize  $\sum x_i \dots$

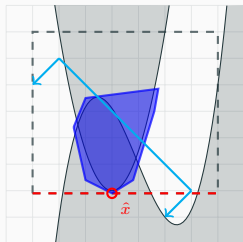
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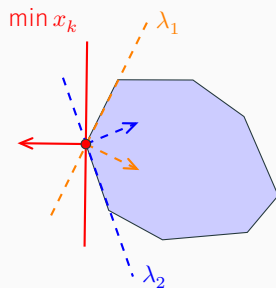
## Save LP solves without bound tightening success

- simple filtering: inspect available solutions
    - optimum of the LP relaxation (satisfies objective cutoff) -17%
    - OBBT-LPs encountered along the way -37%
  - aggressive filtering: find solutions tight at many bounds
    - minimize/maximize  $\sum x_i \dots$  -24%
- 
- significantly reduces number of LP solves -78%

## LAGRANGIAN VARIABLE BOUNDS

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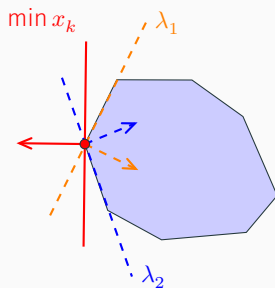
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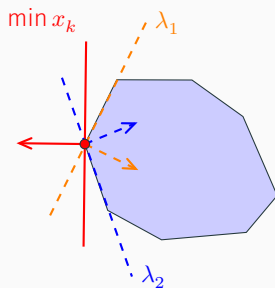
$$\Rightarrow \lambda^T Ax \geq \lambda^T b$$



## A compact explanation for OBBT's bound tightening

$Ax \geq b$ ,  $\lambda \geq 0$  optimal

$$\Rightarrow \lambda^T Ax \geq \lambda^T b \Leftrightarrow \sum_i \tilde{a}_i x_i \geq \lambda^T b$$



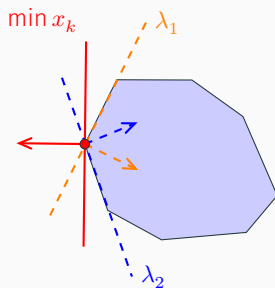


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$$\Rightarrow \lambda^T Ax \geq \lambda^T b \Leftrightarrow \sum_i \tilde{a}_i x_i \geq \lambda^T b$$

$$\Rightarrow x_k \geq (1 - \tilde{a}_k)x_k - \sum_{i \neq k} \tilde{a}_i x_i + \lambda^T b$$



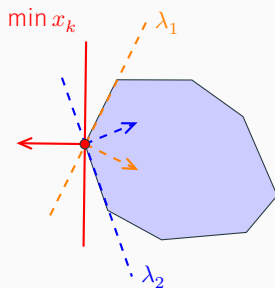
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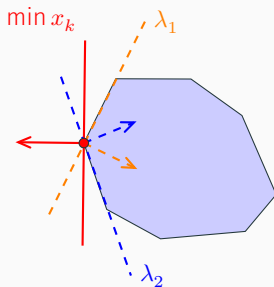
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- if  $\ell_k$  is tightened, then  $\tilde{a}_k = 1 \Leftrightarrow r_k = 0$  (complementary slackness)

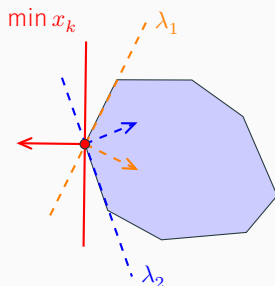
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- with multiplier  $\mu \leq 0$  for objective cutoff constraint:

$$x_k \geq \sum_i r_i x_i + \mu z^* + \lambda^T b \quad (\text{LVB})$$

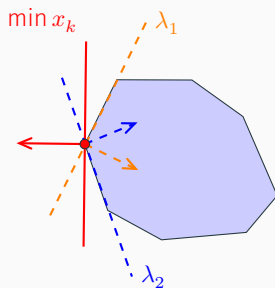
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$$x_k \geq \sum_{i:r_i>0} r_i \ell_i + \sum_{i:r_i<0} r_i u_i + \mu z^* + \lambda^T b \quad (\text{LVB})$$

The right-hand side of  $x_k \geq r^T x + \mu z^* + \lambda^T b$  becomes tighter

- if some  $\ell_i$  increases for  $r_i > 0$
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Learn LVBs during root OBBT and propagate again

- locally at nodes of the branch-and-bound tree
- globally if a better primal solution is found
- compare “duality-based reduction” [Tawarmalani and Sahinidis 2004]

*This promises a computationally cheap approximation of OBBT in the tree.*

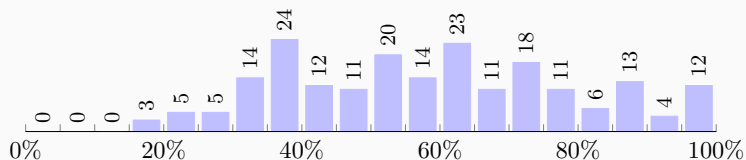
## COMPUTATIONAL EXPERIMENTS

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## How many nontrivial LVBs can be generated?

- 211 instances from MINLPLib
- full OBBT for variables in nonlinear constraints, once at root node
- count LVBs with some  $r_i \neq 0$ ,  $i \neq k$ , or  $\mu \neq 0$



Histogram: rate of generated LVBs/OBBT LP distributed over test set

- always  $\geq 15\%$ , 132 times  $\geq 50\%$

# EXAMPLES

```
SCIP> read LiCrudeOil_ex03
SCIP> optimize
SCIP> display statistics
```

Propagators	: #Propagate	#ResProp	Cutoffs	DomReds
genvbounds	: 249816	134	40	47220
obbt	: 1	0	0	25
probing	: 0	0	0	0
pseudoobj	: 846391	0	0	0
redcost	: 506542	0	0	37
rootredcost	: 2	0	0	2
vbounds	: 146488	0	0	0

Propagator Timings	: TotalTime	SetupTime	Propagate	ResProp
genvbounds	: 0.75	0.00	0.75	0.00
obbt	: 3.77	0.00	3.77	0.00
probing	: 0.04	0.00	0.00	0.00
pseudoobj	: 4.08	0.00	4.08	0.00
redcost	: 4.05	0.00	4.05	0.00
rootredcost	: 0.39	0.00	0.39	0.00
vbounds	: 0.79	0.00	0.79	0.00

...

# EXAMPLES

```
SCIP> read kallrath_circles.c6ax
SCIP> optimize
SCIP> display statistics
```

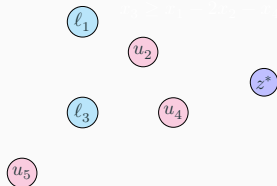
Propagators	: #Propagate	#ResProp	Cutoffs	DomReds
genvbounds	: 1198345	0	3	81048
obbt	: 1	0	0	0
probing	: 0	0	0	0
pseudoobj	: 9362769	0	0	212
redcost	: 0	0	0	0
rootredcost	: 8	0	0	3
vbounds	: 0	0	0	0

Propagator Timings	: TotalTime	SetupTime	Propagate	ResProp
genvbounds	: 4.79	0.00	4.79	0.00
obbt	: 0.00	0.00	0.00	0.00
probing	: 0.00	0.00	0.00	0.00
pseudoobj	: 5.53	0.00	5.53	0.00
redcost	: 3.09	0.00	3.09	0.00
rootredcost	: 2.83	0.00	2.83	0.00
vbounds	: 3.05	0.00	3.05	0.00

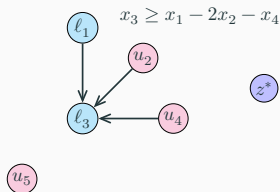
...

- only propagate from right-hand side to left-hand side variable

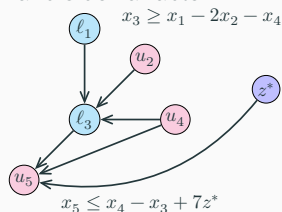
- only propagate from right-hand side to left-hand side variable
- build a directed dependency graph of lower bounds  $\ell_1, \dots, \ell_n$ , upper bounds  $u_1, \dots, u_n$ , and incumbent  $z^*$



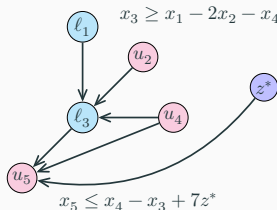
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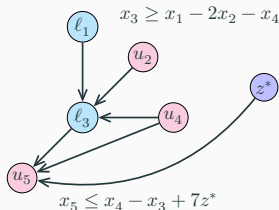


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- *propagate in (almost) topological order*
  - fixed point in one sweep if acyclic
- *propagate only connected components* with bound changes





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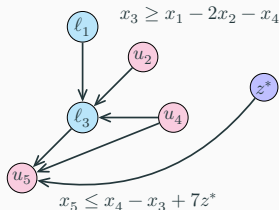
	props	domreds	cutoffs	time [s]
plain	3898	856	71	1.20
sorted	1251	858	69	0.49
relative	-68%	+0%	-3%	-59%

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- always  $\leq 2\%$  of total running time (except for two easy instances)

### What is the performance impact of OBBT and LVBs?

- SCIP 3.1 without OBBT, with OBBT only, and OBBT+LVB
- 605 mixed-integer and 347 continuous MINLPs from MINLPLib2

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## Performance OBBT+LVB vs. default

- mixed-integer: 2.3% faster
- continuous: 6.5% faster
- harder instances (at least 100 s): about 18% faster on both test sets
- often slowdown on easy, but game changer for hard/unsolved instances

## PRIMAL HEURISTICS: UNDERCOVER

---

## Large Neighborhood Search Heuristics

- common MIP heuristics: fix variables  $\rightsquigarrow$  easy subproblem  $\rightsquigarrow$  solve
- MIP: “easy” = few integralities
- MINLP: “easy” = few nonlinearities

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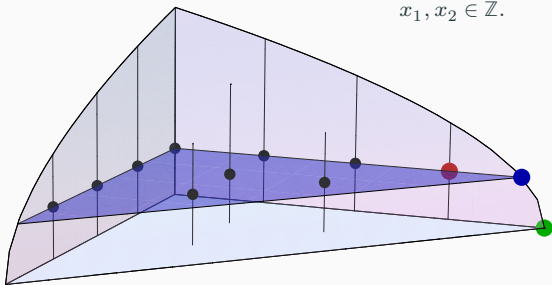
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## Idea

- fix minimum number of variables to obtain a sub-MIP
- solution of LP/NLP relaxation as fixing values

$$\begin{aligned} \max \quad & x_2 + x_3 \\ \text{s.t.} \quad & x_1 + x_2 + x_3^2 \leq 4, \\ & x_1, x_2, x_3 \geq 0, \\ & x_1, x_2 \in \mathbb{Z}. \end{aligned}$$



Fixing  $x_3$  to any value within its bounds yields a linear subproblem.

**Definition** Let us be given

- a domain box  $[L, U] = \times_i [L_i, U_i]$ ,
- constraint functions  $g_j : [L, U] \rightarrow \mathbb{R}, x \mapsto g_j(x)$  on  $[L, U]$ , and
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We call  $\mathcal{C}$  a **cover of  $g_j$**  if and only if for all  $\bar{x} \in [L, U]$  the set

$$\{(x, g_j(x)) \mid x \in [L, U], x_k = \bar{x}_k \text{ for all } k \in \mathcal{C}\}$$

is an affine set intersected with  $[L, U] \times \mathbb{R}$ .

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- constraint functions  $g_j : [L, U] \rightarrow \mathbb{R}, x \mapsto g_j(x)$  on  $[L, U]$ , and
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We call  $\mathcal{C}$  a **cover of  $g_j$**  if and only if for all  $\bar{x} \in [L, U]$  the set

$$\{(x, g_j(x)) \mid x \in [L, U], x_k = \bar{x}_k \text{ for all } k \in \mathcal{C}\}$$

is an affine set intersected with  $[L, U] \times \mathbb{R}$ .

We call  $\mathcal{C}$  a **cover of the MINLP** if and only if  $\mathcal{C}$  is a cover for  $g_1, \dots, g_m$ .

**Definition** Let  $P$  be an MINLP with  $g_1, \dots, g_m$  twice continuously differentiable on the interior of  $[L, U]$ .

We call  $G_P = (V_P, E_P)$  the **co-occurrence graph** of  $P$  with

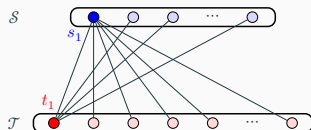
- node set  $V_P = \{1, \dots, n\}$  and
- edge set  $E_P = \{ij \mid i, j \in V, \exists k \in \{1, \dots, m\} : \frac{\partial^2}{\partial x_i \partial x_j} g_k(x) \neq 0\}$

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### Example



$$\begin{aligned} \min \quad & \dots \quad \text{s.t.} \quad s_1 t_i \leq a_i \quad \text{for all } i = 1, \dots \\ & s_j t_1 \leq b_j \quad \text{for all } j = 1, \dots \end{aligned}$$

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**Theorem** [Berthold and G. 2010, 2014]

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**Corollary** Computing a minimum cover of an MINLP is  $\mathcal{NP}$ -hard.

## Auxiliary binary variables

$$\alpha_k = 1 \Leftrightarrow x_k \text{ is fixed in } P$$

$\mathcal{C}(\alpha) := \{k \mid \alpha_k = 1\}$  is a cover of  $P$  if and only if

$$\alpha_k = 1 \quad \text{for all loops } kk \in E_P, \quad (1)$$

$$\alpha_k + \alpha_j \geq 1 \quad \text{for all edges } kj \in E_P, k > j. \quad (2)$$

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2 **begin**

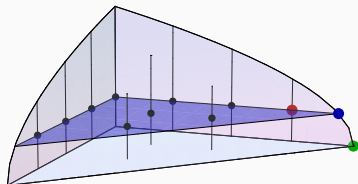
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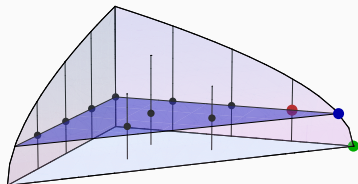
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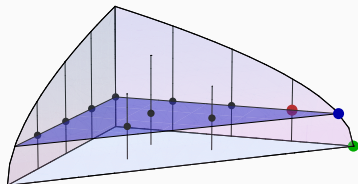
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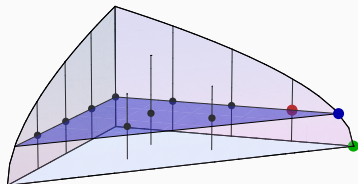
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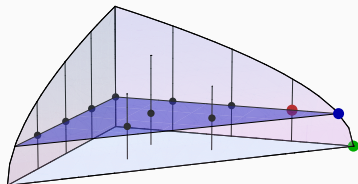
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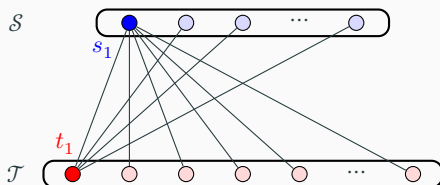
## Remark:

- MIP heuristics: trade-off fixing **many vs. few** variables  
  here: eliminate nonlinearities by fixing **as few as possible** variables  
  → **minimum cover!**

The co-occurrence graph of the bilinear program

$$\begin{aligned} \min \quad & \dots \quad \text{s.t.} \quad s_1 t_i \leq a_i \quad \text{for all } i = 1, \dots, \\ & s_j t_1 \leq b_j \quad \text{for all } j = 1, \dots, \end{aligned}$$

is



The cover  $\mathcal{S}$  of complicating variables may be **arbitrarily large** compared to the minimum cover  $\{s_1, t_1\}$ .

## Fix-and-propagate [compare FischettiSalvagnin09]

- fix variables sequentially and tighten bounds after each fixing
- project fixing values to tightened domains

## Backtrack

- try alternative fixing values if infeasible

## Analyze infeasibility

- learn conflict/nogood constraints

## NLP postprocessing

- fix integer variables in sub-MIP solution
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## Test set

- 149 MIQCPs from GloMIQO test set

## Comparison to other heuristics

- Undercover: solution for 76 instances (typically less than 0.1 sec)
- root heuristics: Baron 65, Couenne 55, SCIP 98
- lower success rate on general MINLPs

## Running time distribution



 Cover, Fix&Prop     MIP     NLP     Misc



## SUMMARY

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## Separation

- several methods to separate by tight (supporting) hyperplanes
- reformulation vs. changing the separated point

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## Heuristics

- Undercover: largest sub-MIP of an MINLP
- automatic structure detection via co-occurrence graph

A toolbox for **generating** and **solving** constraint integer programs.  
Free for academic use, available in source code at <http://scip.zib.de/>.

## ZIMPL

- model and generate LPs, MIPs, and MINLPs

## SCIP

- MIP, MINLP and CIP solver, branch-cut-and-price framework

## SoPlex

- revised primal and dual simplex algorithm

## GCG

- generic branch-cut-and-price solver

## UG

- framework for parallelization of MIP and MINLP solvers

- **27 active developers**
  - 4 running Bachelor and Master projects
  - 15 running PhD projects
  - 8 postdocs and professors
- **4 development centers in Germany**
  - Aachen: GCG
  - Berlin: SCIP, SoPlex, UG, ZIMPL
  - Darmstadt: SCIP and SCIP-SDP
  - Erlangen-Nürnberg: SCIP
- **many international contributors and users**
  - more than 8 000 downloads per year from over 100 countries
- **careers**
  - 10 awards for Masters and PhD theses: MOS, EURO, GOR, DMV
  - 7 former developers are now building commercial optimization software at CPLEX, FICO Xpress, Gurobi, MOSEK, and GAMS

